

Computational Intelligence

Lecture 8: Identification Using Neural Networks

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Introduction

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Dynamic Networks

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- ▶ Engineers desired to model the systems by mathematical models.
- ▶ This model can be expressed by operator f from input space u into an output space y .
- ▶ **System Identification problem:** is finding \hat{f} which approximates f in desired sense.
 - ▶ **Identification of static systems:** A typical example is pattern recognition:
 - ▶ Compact sets $u_i \in \mathcal{R}^n$ are mapped into elements $y_i \in \mathcal{R}^m$ in the output
 - ▶ **Identification of dynamic systems:** The operator f is implicitly defined by I/O pairs of time function $u(t), y(t), t \in [0, T]$ or in discrete time:

$$y(k+1) = f(y(k), y(k-1), \dots, y(k-n), u(k), \dots, u(k-m)), \quad (1)$$

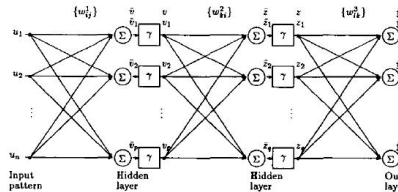
- ▶ In both cases the objective to determine \hat{f} is

$$\|\hat{y} - y\| = \|\hat{f} - f\| \leq \epsilon, \text{ for some desired } \epsilon > 0.$$
- ▶ Behavior of systems in practice are mostly described by dynamical models.
- ▶ \therefore Identification of dynamical systems is desired in this lecture.
- ▶ **In identification problem, it is always assumed that the system is stable**

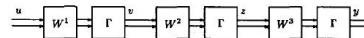
Representation of Dynamical Systems by Neural Networks

1. **Using Static Networks:** Providing the dynamics out of the network and apply static networks such as multilayer networks (MLN).

- ▶ Consists of an input layer, output layer and at least one hidden layer
- ▶ In fig. there are two hidden layers with three weight matrices W_1 , W_2 and W_3 and a diagonal nonlinear operator Γ with activation function elements.
- ▶ Each layer of the network can be represented by $N_i[u] = \Gamma[W_i u]$.
- ▶ The I/O mapping of MLN can be represented by $y = N[u] = \Gamma[W_3 \Gamma[W_2 \Gamma[W_1 u]]] = N_3 N_2 N_1[u]$
- ▶ The weights W_i are adjusted s.t min a function of the error between the network output y and desired output y_d .



A three layer neural network.



A block diagram representation of a three layer network.

Using Static Networks

- ▶ The *universal approximation theorem* shows that a three layers NN with a backpropagation training algorithm has the potential of behaving as a universal approximator
- ▶ **Universal Approximation Theorem:** *Given any $\epsilon > 0$ and any \mathcal{L}_2 function $f : [0, 1]^n \in \mathcal{R}^n \rightarrow \mathcal{R}^m$, there exists a three-layer backpropagation network that can approximate f within ϵ mean-square error accuracy.*

Using Static Networks

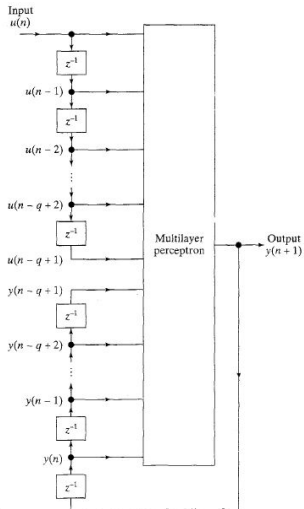
► Providing dynamical terms to inject to static networks:

1. **Tapped-Delay-Lines (TDL):** Consider (1) for identification (I/O Model)

$$y(k + 1) = f(y(k), y(k - 1), \dots, y(k - n), u(k), \dots, u(k - m)),$$

- Dynamical terms $u(k - j), y(k - i)$ for $i = 1, \dots, n, j = 1, \dots, m$ is made by delay elements out of the network and injected to the network as input.
- The static network is employed to approximate the function f
- \therefore The model provided by the network will be

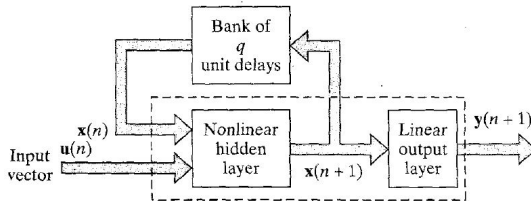
$$\hat{y}(k + 1) = \hat{f}(\hat{y}(k), \hat{y}(k - 1), \dots, \hat{y}(k - n), u(k), \dots, u(k - m)),$$



Using Static Networks

- ▶ Considering State Space model:

$$\begin{aligned}x(k+1) &= f(x(k), x(k-1), \dots, x(k-n), u(k), \dots, u(k-m)), \\y(k) &= Cx(k)\end{aligned}$$



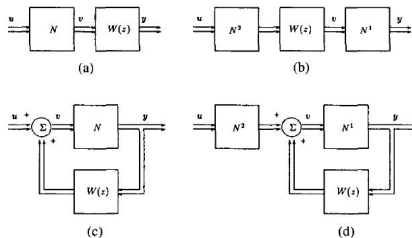
Using Static Networks

2 Filtering

- ▶ in continuous-time networks the delay operator can be shown by integrator.
- ▶ The dynamical model can be represented by an MLN, $N_1[.]$, + a transfer matrix of linear function, $W(s)$.
- ▶ For example:

$$\dot{x}(t) = f(x, u) \pm Ax,$$

- ▶ where A is Hurwitz. Define $g(x, u) = f(x, u) - Ax$
- ▶ $\dot{x} = g(x, u) + Ax$
- ▶ Fig, shows 4 configurations using filter.



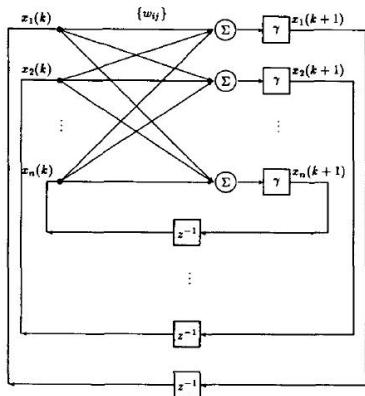
Representation of Dynamical Systems by Neural Networks

2. Using Dynamic Networks: Time-Delay Neural Networks (TDNN) [1], Recurrent networks such as Hopfield:

- Consists of a single layer network N_1 , included in feedback configuration and a time delay
- Can represent discrete-time dynamical system as :

$$x(k+1) = N_1[x(k)], \quad x(0) = x_0$$
- If N_1 is suitably chosen, the solution of the NN converge to the same equilibrium point of the system.
- In continuous-time, the feedback path has a diagonal transfer matrix with $1/(s - \alpha)$ in diagonal.
- \therefore the system is represented by

$$\dot{x} = \alpha x + N_1[x] + I$$



The Hopfield network.

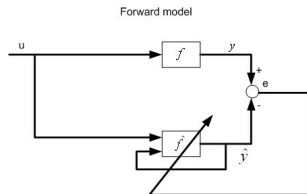
Neural Networks Identification Model

- ▶ Two principles of identification problems:
 1. Identification model
 2. Method of adjusting its parameters based on identification error $e(t)$

▶ Identification Model

1. Direct modeling:

- ▶ it is applicable for control, monitoring, simulation, signal processing
- ▶ The objective: output of NN \hat{y} converge to output of the system $y(k)$
- ▶ \therefore the signal of target is output of the system
- ▶ Identification error $e = y(k) - \hat{y}(k)$ can be used for training.
- ▶ The NN can be a MLN training with BP, such that minimizes the identification error.
- ▶ The structure of identification shown in Fig named **Parallel Model**

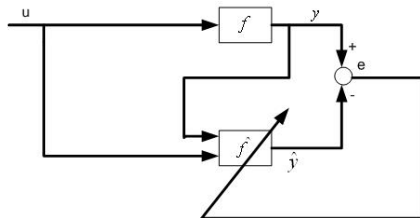


Direct Modeling

- ▶ Drawback of parallel model: There is a feedback in this model which some times makes convergence difficult or even impossible.

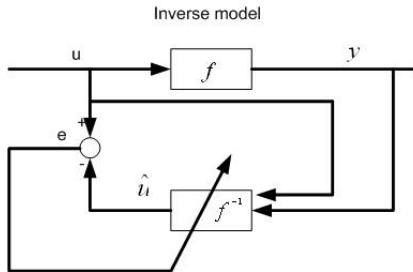
2. Series-Parallel Model

- ▶ In this model the output of system is fed to the NN



Inverse Modeling

- ▶ It is employed for the control techniques which require inverse dynamic
- ▶ Objective is finding f^{-1} , i.e., $y \rightarrow u$
- ▶ Input of the plant is target, u
- ▶ Error identification is defined $e = u - \hat{u}$



Example 1: Using Filtering

- ▶ Consider the nonlinear system

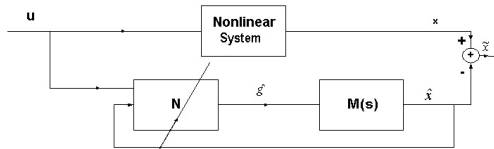
$$\dot{x} = f(x, u) \quad (2)$$

- ▶ $u \in R^m$: input vector, $x \in R^n$: state vector, $f(\cdot)$: an **unknown** function.
- ▶ Open loop system is stable.
- ▶ **Objective**: Identifying f
- ▶ **Define filter**:
 - ▶ Adding Ax to and subtracting from (2), where A is an **arbitrary** Hurwitz matrix

$$\dot{x} = Ax + g(x, u) \quad (3)$$

where $g(x, u) = f(x, u) - Ax$.

- ▶ Corresponding to the Hurwitz matrix A , $M(s) := (sI - A)^{-1}$ is an $n \times n$ matrix whose elements are stable transfer functions.



- ▶ The model for identification purposes:

$$\dot{\hat{x}} = A\hat{x} + \hat{g}(\hat{x}, u)$$

- ▶ The identification scheme is based on the *parallel* configuration
 - ▶ The states of the model are fed to the input of the neural network.
 - ▶ an MLP with at least three layers can represent the nonlinear function g as:

$$g(x, u) = W\sigma(V\bar{x})$$

- ▶ W and V are the ideal but **unknown** weight matrices
- ▶ $\bar{x} = [x \ u]^T$,
- ▶ $\sigma(\cdot)$ is the transfer function of the hidden neurons that is usually considered as a sigmoidal function:

$$\sigma_i(V_i\bar{x}) = \frac{2}{1 + \exp^{-2V_i\bar{x}}} - 1$$

- ▶ where V_i is the *ith* row of V ,
- ▶ $\sigma_i(V_i\bar{x})$ is the *ith* element of $\sigma(V\bar{x})$.

- g can be approximated by NN as

$$\hat{g}(\hat{x}, u) = \hat{W}\sigma(\hat{V}\hat{x})$$

- The identifier is then given by

$$\dot{\hat{x}}(t) = A\hat{x} + \hat{W}\sigma(\hat{V}\hat{x}) + \epsilon(x)$$

- $\epsilon(x) \leq \epsilon_N$ is the neural network's bounded approximation error
- the error dynamics:

$$\dot{\tilde{x}}(t) = A\tilde{x} + \tilde{W}\sigma(\hat{V}\hat{x}) + w(t)$$

- $\tilde{x} = x - \hat{x}$: identification error
- $\tilde{W} = W - \hat{W}$, $w(t) = W[\sigma(V\bar{x}) - \sigma(\hat{V}\hat{x})] - \epsilon(x)$ is a bounded disturbance term, i.e., $\|w(t)\| \leq \bar{w}$ for some pos. const. \bar{w} , due to the sigmoidal function.
- Objective function $J = \frac{1}{2}(\tilde{x}^T \tilde{x})$

► Training:

- Updating weights:

$$\dot{\hat{W}} = -\eta_1 \left(\frac{\partial J}{\partial \hat{W}} \right) - \rho_1 \|\tilde{x}\| \hat{W}$$

$$\dot{\hat{V}} = -\eta_2 \left(\frac{\partial J}{\partial \hat{V}} \right) - \rho_2 \|\tilde{x}\| \hat{V}$$

- Therefore:

$$net_{\hat{V}} = \hat{V} \hat{x}$$

$$net_{\hat{W}} = \hat{W} \sigma(\hat{V} \hat{x}).$$

- $\frac{\partial J}{\partial \hat{W}}$ and $\frac{\partial J}{\partial \hat{V}}$ can be computed according to

$$\frac{\partial J}{\partial \hat{W}} = \frac{\partial J}{\partial net_{\hat{W}}} \cdot \frac{\partial net_{\hat{W}}}{\partial \hat{W}}$$

$$\frac{\partial J}{\partial \hat{V}} = \frac{\partial J}{\partial net_{\hat{V}}} \cdot \frac{\partial net_{\hat{V}}}{\partial \hat{V}}$$

$$\frac{\partial J}{\partial net_{\hat{w}}} = \frac{\partial J}{\partial \tilde{x}} \cdot \frac{\partial \tilde{x}}{\partial \hat{x}} \cdot \frac{\partial \hat{x}}{\partial net_{\hat{w}}} = -\tilde{x}^T \cdot \frac{\partial \hat{x}}{\partial net_{\hat{w}}}$$

$$\frac{\partial J}{\partial net_{\hat{v}}} = \frac{\partial J}{\partial \tilde{x}} \cdot \frac{\partial \tilde{x}}{\partial \hat{x}} \cdot \frac{\partial \hat{x}}{\partial net_{\hat{v}}} = -\tilde{x}^T \cdot \frac{\partial \hat{x}}{\partial net_{\hat{v}}}$$

► and

$$\frac{\partial net_{\hat{w}}}{\partial \hat{W}} = \sigma(\hat{V}\hat{x})$$

$$\frac{\partial net_{\hat{v}}}{\partial \hat{V}} = \hat{x}$$

$$\frac{\partial \dot{\hat{x}}(t)}{\partial net_{\hat{w}}} = A \frac{\partial \hat{x}}{\partial net_{\hat{w}}} + \frac{\partial \hat{g}}{\partial net_{\hat{w}}}$$

$$\frac{\partial \dot{\hat{x}}(t)}{\partial net_{\hat{v}}} = A \frac{\partial \hat{x}}{\partial net_{\hat{v}}} + \frac{\partial \hat{g}}{\partial net_{\hat{v}}}$$

- Which is dynamic BP. Modify BP algorithm s.t. the static approximations of $\frac{\partial \hat{x}}{\partial net_{\hat{w}}}$ and $\frac{\partial \hat{x}}{\partial net_{\hat{v}}}$ ($\dot{\hat{x}} = 0$)

► Thus,

$$\frac{\partial \hat{x}}{\partial \text{net}_{\hat{w}}} = -A^{-1}$$

$$\frac{\partial \hat{x}}{\partial \text{net}_{\hat{v}}} = -A^{-1} \hat{W} (I - \Lambda(\hat{V} \hat{x}))$$

where

$$\Lambda(\hat{V} \hat{x}) = \text{diag}\{\sigma_i^2(\hat{V}_i \hat{x})\}, i = 1, 2, \dots, m.$$

► Finally

$$\begin{aligned} \dot{\hat{W}} &= -\eta_1 (\tilde{x}^T A^{-1})^T (\sigma(\hat{V} \hat{x}))^T \\ &\quad - \rho_1 \|\tilde{x}\| \hat{W} \\ \dot{\hat{V}} &= -\eta_2 (\tilde{x}^T A^{-1} \hat{W} (I - \Lambda(\hat{V} \hat{x})))^T \hat{x}^T \\ &\quad - \rho_2 \|\tilde{x}\| \hat{V} \end{aligned}$$

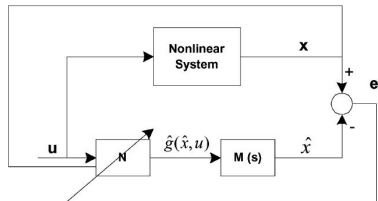
► $\tilde{W} = W - \hat{W}$ and $\tilde{V} = V - \hat{V}$,

► It can be shown that \tilde{x} , \tilde{W} , and $\tilde{V} \in L_\infty$

► The estimation error and the weights error are all ultimately bounded [2].

► Series-Parallel Identifier

- The function g can be approximated by $\hat{g}(x, u) = \hat{W}\sigma(\hat{V}\bar{x})$
- Only \hat{x} is changed to \bar{x} .
- The error dynamics $\dot{\tilde{x}}(t) = A\tilde{x} + \tilde{W}\sigma(\hat{V}\bar{x}) + w(t)$ where $w(t) = W[\sigma(V\bar{x}) - \sigma(\hat{V}\bar{x})] + \epsilon(x)$
- only definition of $w(t)$ is changed.
- Applying this change, the rest remains the same



Case Study: Simulation Results on SSRMS

- ▶ The Space Station Remote Manipulator System (SSRMS) is a 7 DoF robot which has 7 revolute joints and two long flexible links (booms).
- ▶ The SSRMS have no uniform mass and stiffness distributions. Most of its masses are concentrated at the joints, and the joint structural flexibilities contribute a major portion of the overall arm flexibility.
- ▶ Dynamics of a flexible-link manipulator

$$M(q)\ddot{q} + h(q, \dot{q}) + Kq + F\dot{q} = u$$

- ▶ $u = [\tau^T \ 0_{1 \times m}]^T$, $q = [\theta^T \ \delta^T]^T$,
- ▶ θ is the $n \times 1$ vector of joint variables
- ▶ δ is the $m \times 1$ vector of deflection variables
- ▶ $h = [h_1(q, \dot{q}) \ h_2(q, \dot{q})]^T$: including gravity, Coriolis, and centrifugal forces;
- ▶ M is the mass matrix,
- ▶ $K = \begin{bmatrix} 0_{n \times n} & 0_{n \times m} \\ 0_{m \times n} & K_{m \times m} \end{bmatrix}$ is the stiffness matrix,
- ▶ $F = \text{diag}\{F_1, F_2\}$: the viscous friction at the hub and in the structure,
- ▶ τ : input torque.

Case Study: Simulation Results on SSRMS



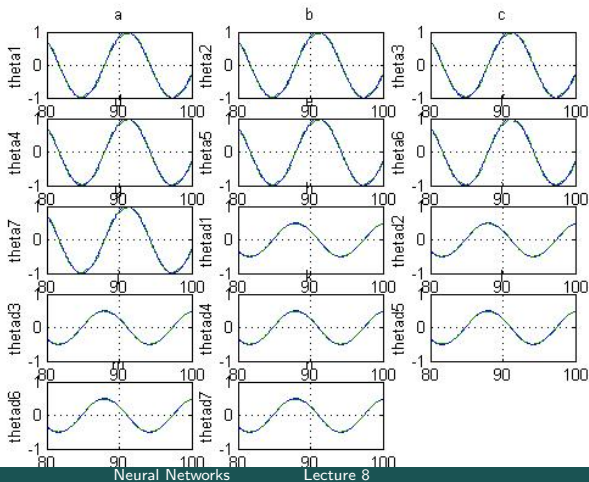
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Case Study: Simulation Results on SSRMS

- ▶ A joint PD control is applied to stabilize the closed-loop system \rightsquigarrow boundedness of the signal $x(t)$ is assured.
- ▶ For a two link flexible manipulator
 - ▶ $x = [\theta_1 \dots \theta_7 \ \dot{\theta}_1 \dots \dot{\theta}_7 \ \delta_{11} \ \delta_{12} \ \delta_{21} \ \delta_{22} \ \dot{\delta}_{11} \ \dot{\delta}_{12} \ \dot{\delta}_{21} \ \dot{\delta}_{22}]^T$
 - ▶ The input: $u = [\tau_1, \dots, \tau_7]$
 - ▶ A is defined as $A = -2I \in \mathcal{R}^{22 \times 22}$
 - ▶ Reference trajectory: $\sin(t)$
- ▶ The identifier:
 - ▶ Series-parallel
 - ▶ A three-layer NN network: 29 neurons in the input layer, 20 neurons in the hidden layer, and 22 neurons in the output layer.
 - ▶ The 22 outputs correspond to
 - ▶ 7 joint positions
 - ▶ 7 joint velocities
 - ▶ 4 in-plane deflection variables
 - ▶ 4 out-of plane deflection variables
 - ▶ The learning rates and damping factors: $\eta_1 = \eta_2 = 0.1, \bar{\rho}_1 = \bar{\rho}_2 = 0.001$

Case Study: Simulation Results on SSRMS

- ▶ Simulation results for the SSRMS: (a-g) The joint positions, and (h-j) the joint velocities.



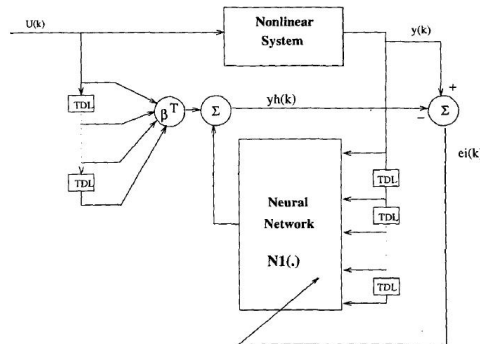
Example 2: TDL

- ▶ Consider the following nonlinear system

$$y(k) = f(y(k-1), \dots, y(k-n))$$

$$+ b_0 u(k) + \dots + b_m u(k-m)$$

- ▶ u : input, y : output, $f(\cdot)$: an **unknown** function.
- ▶ Open loop system is stable.
- ▶ **Objective**: Identifying f
- ▶ Series-parallel identifier is applied.
- ▶ $\beta = [b_0, b_1, \dots, b_m]$
- ▶ **Cost function**: $J = \frac{1}{2} e_i^2$ where $e_i = y - y_h$,



- ▶ Consider Linear in parameter MLP,
 - ▶ In sigmoidal function σ , the weights of first layer is fixed $V = I$:

$$\sigma_i(\bar{x}) = \frac{2}{1 + \exp^{-2\bar{x}}} - 1$$
- ▶ **Updating law:** $\Delta w = -\eta \left(\frac{\partial J}{\partial w} \right)$
- ▶ $\therefore \frac{\partial J}{\partial w} = \frac{\partial J}{\partial e_i} \frac{\partial e_i}{\partial w} = -e_i \frac{\partial N(\cdot)}{\partial w}$
- ▶ $\frac{\partial N(\cdot)}{\partial w}$ is obtained by BP method.
- ▶ **Numerical Example:** Consider a second order system

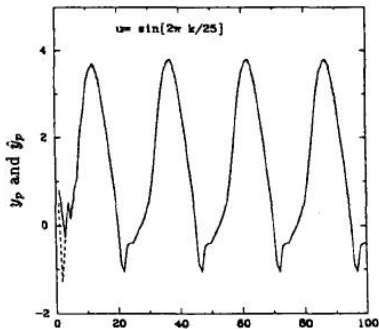
$$y_p(k+1) = f[y_p(k), y_p(k-1)] + u(k)$$

where $f[y_p(k), y_p(k-1)] = \frac{y_p(k)y_p(k-1)[y_p(k)+2.5]}{1+y_p^2(k)+y_p^2(k-1)}$.

- ▶ After checking the stability system
- ▶ Apply series-parallel identifier
- ▶ u is random signal informally is distributed in $[-2, 2]$
- ▶ $\eta = 0.25$

Numerical Example Cont'd

- The outputs of the plant and the model after the identification procedure



Outputs of the plant and the identification model.

Example 3 [3]

- ▶ A gray box identification, (the system model is known but it includes some unknown, uncertain and/or time-varying parameters) is proposed using Hopfield networks
- ▶ Consider

$$\begin{aligned}\dot{x} &= A(x, u(t))(\theta_n + \theta(t)) \\ y &= x\end{aligned}$$

- ▶ y is the output,
- ▶ θ is the unknown time-dependent deviation from the nominal values
- ▶ A is a matrix that depends on the input u and the state x
- ▶ y and A are assumed to be physically measurable.
- ▶ **Objective:** estimating θ (i.e. min the estimation error: $\tilde{\theta} = \theta - \hat{\theta}$).

- ▶ At each time interval assume time is frozen so that

$$A_c = A(x(t), u(t)), \quad y_c = y(t)$$

- ▶ Recall Gradient-Type Hopfield

$$C \frac{du}{dt} = Wv(t) + I$$

- ▶ the weight matrix and the bias vector are defined:

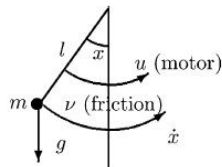
$$W = -A_c^T A_c, \quad I = A_c^T A_c \theta_n - A_c^T y_c$$

- ▶ The convergence of the identifier is proven using Lyapunov method

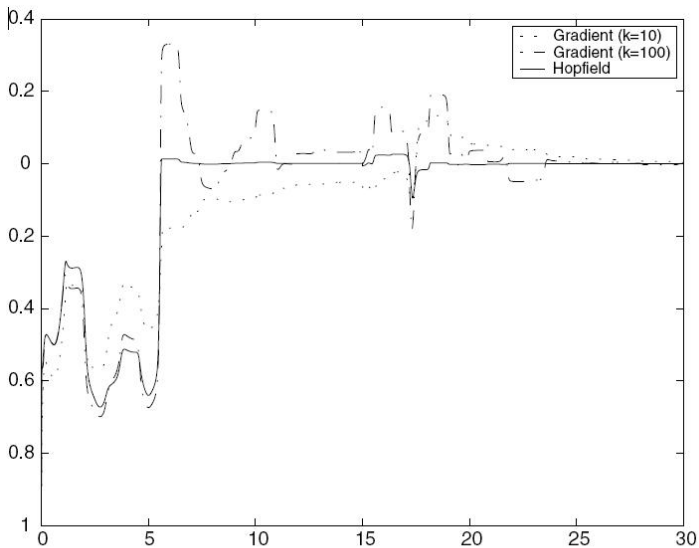
- ▶ It is examined for an idealized single link manipulator

$$\ddot{x} = -\frac{g}{l} \sin x - \frac{\nu}{ml^2} \dot{x} + \frac{1}{ml^2} u$$

- ▶ assume $A = (\sin x, \dot{x}, u)$ and $\theta_n + \theta = \left(-\frac{g}{l}, -\frac{\nu}{ml^2}, \frac{1}{ml^2}\right)$



Single link manipulator.



Estimation error for θ_1 .

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